

# CRIG SEMINAR 2019

Using and Developing Multimedia Learning Objects  
(MLOs) for Teaching and Learning

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THE NEW WAY TO DO UNI





# MLOs Design Process

- ♦ **SIS Librarians proactively create digital learning objects, including MLOs**
- ♦ **Digital Learning Objects (DLOs) Guidelines**
  - ♦ Clear learning outcomes
  - ♦ Undertaking a multimedia approach
  - ♦ Design of videos corresponds to the cognitive load limits / 2-minute videos
  - ♦ Interactivity
  - ♦ Presentation values
- ♦ **MLOs are re-usable and re-purposed**
  - ♦ i.e. 'Introducing Research Skills in Architectural Engineering' H5P
  - ♦ Finding Architectural and Built Environment Information video
  - ♦ Keyword Searching Strategies for Architecture & Built Environment video



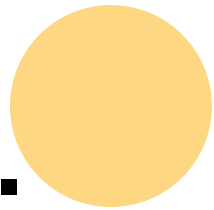


# Multimedia Tools Used to Create Videos & Sharing

- ◆ TechSmith's Camtasia Studio
- ◆ Vyond (GoAnimate)
- ◆ PPT with narration
- ◆ Audacity
- ◆ HD Movie Maker Pro
- ◆ Video tutorials are shared on Vimeo & Kanopy







**Thank you.**

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